

Dark Ages: Fae

Name:
Player:
Chronicle:

Nature:
Demeanor:
Concept:

Court:
Origin:
Agenda:

Physical

Strength ●○○○○○
Dexterity ●○○○○○
Stamina ●○○○○○

Social

Charisma ●○○○○○
Manipulation ●○○○○○
Appearance ●○○○○○

Mental

Perception ●○○○○○
Intelligence ●○○○○○
Wits ●○○○○○

Talents

Alertness ○○○○○○
Athletics ○○○○○○
Brawl ○○○○○○
Dodge ○○○○○○
Expression ○○○○○○
Intimidation ○○○○○○
Kenning ○○○○○○
Leadership ○○○○○○
Legerdemain ○○○○○○
Subterfuge ○○○○○○

Skills

Animal Ken ○○○○○○
Archery ○○○○○○
Commerce ○○○○○○
Crafts ○○○○○○
Etiquette ○○○○○○
Melee ○○○○○○
Performance ○○○○○○
Ride ○○○○○○
Stealth ○○○○○○
Survival ○○○○○○

Knowledges

Enigmas ○○○○○○
Gramarye ○○○○○○
Hearth Wisdom ○○○○○○
Investigation ○○○○○○
Law ○○○○○○
Linguistics ○○○○○○
Medicine ○○○○○○
Occult ○○○○○○
Politics ○○○○○○
Seneschal ○○○○○○

Backgrounds

_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○

Dominions

Day _____ ○○○○○○
Dawn _____ ○○○○○○
Dusk _____ ○○○○○○
Night _____ ○○○○○○

Cantrips

Other Traits

_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○

Mists

○○○○○○○○○○
□□□□□□□□

Weaving

○○○○○○○○○○
□□□□□□□□

Willpower

○○○○○○○○○○
□□□□□□□□

Experience _____

Health

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated

Oaths: _____

Echoes: _____

Features: _____