

Dark Ages: vampire

Name:
Player:
Chronicle:

Nature:
Demeanor:
Clan:

Generation:
Haven:
Concept:

Physical

Strength **f** eeeeeeee
Dexterity **f** eeeeeeee
Stamina **f** eeeeeeee

Social

Charisma **f** eeeeeeee
Manipulation **f** eeeeeeee
Appearance **f** eeeeeeee

Mental

Perception **f** eeeeeeee
Intelligence **f** eeeeeeee
Wits **f** eeeeeeee

Talents

Alertness eeeeeeee
Athletics eeeeeeee
Brawl eeeeeeee
Dodge eeeeeeee
Empathy eeeeeeee
Expression eeeeeeee
Intimidation eeeeeeee
Leadership eeeeeeee
Legerdemain eeeeeeee
Subterfuge eeeeeeee

Skills

Animal Ken eeeeeeee
Archery eeeeeeee
Commerce eeeeeeee
Crafts eeeeeeee
Etiquette eeeeeeee
Melee eeeeeeee
Performance eeeeeeee
Ride eeeeeeee
Stealth eeeeeeee
Survival eeeeeeee

Knowledges

Academics eeeeeeee
Hearth Wisdom eeeeeeee
Investigation eeeeeeee
Law eeeeeeee
Linguistics eeeeeeee
Medicine eeeeeeee
Occult eeeeeeee
Politics eeeeeeee
Seneschal eeeeeeee
Theology eeeeeeee

Backgrounds

_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee

Disciplines

_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee

Virtues

_____ eeeee
_____ eeeee
_____ eeeee

Other Traits

_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee
_____ eeeeeeee

Road

_____ eeeeeeee

Aura: _____ ()

Willpower

eeeeeeeeee
YYYYYYYYYY

Blood Pool

YYYYYYYYYY
YYYYYYYYYY
YYYYYYYYYY
YYYYYYYYYY

Health

Bruised **y**
Hurt -1 **y**
Injured -1 **y**
Wounded -2 **y**
Mauled -2 **y**
Crippled -5 **y**
Incapacitated **y**

Weakness:

Experience _____