

Thallian:
Beastie
 Changeling: The Dreaming

Name:
 Player:
 Chronicle:

Court:
 Legacies:
 Title:

Seeming:
 Household/Motley:
 Concept:

Physical

Strength ●○○○○○
 Dexterity ●○○○○○
 Stamina ●○○○○○

Social

Charisma ●○○○○○
 Manipulation ●○○○○○
 Appearance ●○○○○○

Mental

Perception ●○○○○○
 Intelligence ●○○○○○
 Wits ●○○○○○

Talents

Alertness ○○○○○○
 Athletics ○○○○○○
 Brawl ○○○○○○
 Dodge ○○○○○○
 Empathy ○○○○○○
 Expression ○○○○○○
 Intimidation ○○○○○○
 Kenning ○○○○○○
 Streetwise ○○○○○○
 Subterfuge ○○○○○○

Skills

Crafts ○○○○○○
 Drive ○○○○○○
 Etiquette ○○○○○○
 Firearms ○○○○○○
 Melee ○○○○○○
 Leadership ○○○○○○
 Performance ○○○○○○
 Security ○○○○○○
 Stealth ○○○○○○
 Survival ○○○○○○

Knowledges

Computer ○○○○○○
 Enigmas ○○○○○○
 Investigation ○○○○○○
 Greymare ○○○○○○
 Law ○○○○○○
 Linguistics ○○○○○○
 Lore ○○○○○○
 Medicine ○○○○○○
 Politics ○○○○○○
 Science ○○○○○○

Backgrounds

_____ ○○○○○○
 _____ ○○○○○○
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Arts

_____ ○○○○○○
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Realms

_____ ○○○○○○
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 _____ ○○○○○○
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Other Traits

_____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○
 _____ ○○○○○○

Glamour

○○○○○○○○○○
 □□□□□□□□

Banalities

○○○○○○○○○○
 □□□□□□□□

Willpower

○○○○○○○○○○
 □□□□□□□□

Experience _____

Health

		Chimerical	Real
Bruised		□	□
Hurt	-1	□	□
Injured	-1	□	□
Wounded	-2	□	□
Mauled	-2	□	□
Crippled	-5	□	□
Incapacitated		□	□

Birthrights and Frailties:

Beastie Form: Spend 1 temporary Glamour point to change into true form; must be unobserved while changing.

Gaia's Mercy: Mortals forget incidents of Beastie violence after one hour, remembering only distorted stories of wild animals.

The Hunt: Seelie fae will attack Beasties on sight unless they make a Willpower roll (vs. 9, 3 successes required) - provided they recognize the Beastie for what it is.

Musing/Ravaging Threshold:
