

# VAMPIRE: THE MASQUERADE

Name:  
Player:  
Chronicle:

Nature:  
Demeanor:  
Clan:

Generation:  
Haven:  
Concept:

## Physical

Strength ●○○○○○  
Dexterity ●○○○○○  
Stamina ●○○○○○

## Social

Charisma ●○○○○○  
Manipulation ●○○○○○  
Appearance ●○○○○○

## Mental

Perception ●○○○○○  
Intelligence ●○○○○○  
Wits ●○○○○○

## Talents

Alertness ○○○○○○  
Athletics ○○○○○○  
Brawl ○○○○○○  
Dodge ○○○○○○  
Empathy ○○○○○○  
Expression ○○○○○○  
Intimidation ○○○○○○  
Leadership ○○○○○○  
Streetwise ○○○○○○  
Subterfuge ○○○○○○

## Skills

Animal Ken ○○○○○○  
Crafts ○○○○○○  
Drive ○○○○○○  
Etiquette ○○○○○○  
Firearms ○○○○○○  
Melee ○○○○○○  
Performance ○○○○○○  
Security ○○○○○○  
Stealth ○○○○○○  
Survival ○○○○○○

## Knowledges

Bureaucracy ○○○○○○  
Computer ○○○○○○  
Finance ○○○○○○  
Investigation ○○○○○○  
Law ○○○○○○  
Linguistics ○○○○○○  
Medicine ○○○○○○  
Occult ○○○○○○  
Politics ○○○○○○  
Science ○○○○○○

## Backgrounds

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## Disciplines

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## Virtues

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## Other Traits

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## Path of

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## Willpower

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## Blood Pool

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## Health

		Normal	Aggravated
Bruised		□	□
Hurt	-1	□	□
Injured	-1	□	□
Wounded	-2	□	□
Mauled	-2	□	□
Crippled	-5	□	□
Incapacitated		□	□

Experience \_\_\_\_\_