

Hengeyokai

Werewolf: The Apocalypse

Name:
Player:
Chronicle:

Breed:
Auspice:
Tribe: Khan

Sentai:
Totem:
Concept:

Physical

Strength ●○○○○○
Dexterity ●○○○○○
Stamina ●○○○○○

Social

Charisma ●○○○○○
Manipulation ●○○○○○
Appearance ●○○○○○

Mental

Perception ●○○○○○
Intelligence ●○○○○○
Wits ●○○○○○

Talents

Alertness ○○○○○○
Athletics ○○○○○○
Brawl ○○○○○○
Dodge ○○○○○○
Empathy ○○○○○○
Expression ○○○○○○
Intimidation ○○○○○○
Primal-urge ○○○○○○
Streetwise ○○○○○○
Subterfuge ○○○○○○

Skills

Animal Ken ○○○○○○
Crafts ○○○○○○
Drive ○○○○○○
Etiquette ○○○○○○
Firearms ○○○○○○
Melee ○○○○○○
Leadership ○○○○○○
Performance ○○○○○○
Stealth ○○○○○○
Survival ○○○○○○

Knowledges

Computer ○○○○○○
Enigmas ○○○○○○
Investigation ○○○○○○
Law ○○○○○○
Linguistics ○○○○○○
Medicine ○○○○○○
Occult ○○○○○○
Politics ○○○○○○
Rituals ○○○○○○
Science ○○○○○○

Backgrounds

_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○
_____ ○○○○○○

Gifts

Gifts

Renown

Glory
○○○○○○○○○○○
□□□□□□□□□□

Virtue
○○○○○○○○○○○
□□□□□□□□□□

Wisdom
○○○○○○○○○○○
□□□□□□□□□□

Rank _____

Rage

○○○○○○○○○○○
□□□□□□□□□□

Gnosis
○○○○○○○○○○○
□□□□□□□□□□

Willpower
○○○○○○○○○○○
□□□□□□□□□□

Experience _____

Health

		Normal	Aggravated
Bruised		<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>	<input type="checkbox"/>

Khan

Homid	Sokto*	Crinos*	Chatro*	Feline*
(No Change)	Strength (+2) ___	Strength (+3) ___	Strength (+4) ___	Strength (+2) ___
	Dexterity (+1) ___	Dexterity (+2) ___	Dexterity (+2) ___	Dexterity (+2) ___
	Stamina (+2) ___	Stamina (+3) ___	Stamina (+3) ___	Stamina (+3) ___
	Manipulation (-1) ___	Manipulation (-3) ___	Manipulation (-3) ___	Manipulation (-3) ___
	Appearance (-1) ___	Appearance 0	Appearance 0	
Difficulty: 6	Difficulty: 7	Difficulty: 6	Difficulty: 7	Difficulty: 6
		<i>Incite lessened Delirium</i>	<i>+1 Bite Damage Incite full Delirium</i>	

*=Khan reduce the Difficulty of Perception rolls by 2 in this form.

Other Traits

Fetishes

_____ ○○○○○

_____ ○○○○○

_____ ○○○○○

_____ ○○○○○

_____ ○○○○○

_____ ○○○○○

Item: _____ Level _____ Gnosis _____

Power _____

Item: _____ Level _____ Gnosis _____

Power _____

Item: _____ Level _____ Gnosis _____

Power _____

Battle Scars: _____

Rites

Metis Deformity: _____
