

# Werewolf: The Apocalypse

Name:  
Player:  
Chronicle:

Breed:  
Auspice:  
Tribe:

Pack Name:  
Pack Totem:  
Concept:

## Physical

Strength ●○○○○○  
Dexterity ●○○○○○  
Stamina ●○○○○○

## Social

Charisma ●○○○○○  
Manipulation ●○○○○○  
Appearance ●○○○○○

## Mental

Perception ●○○○○○  
Intelligence ●○○○○○  
Wits ●○○○○○

## Talents

Alertness ○○○○○○  
Athletics ○○○○○○  
Brawl ○○○○○○  
Dodge ○○○○○○  
Empathy ○○○○○○  
Expression ○○○○○○  
Intimidation ○○○○○○  
Primal-urge ○○○○○○  
Streetwise ○○○○○○  
Subterfuge ○○○○○○

## Skills

Animal Ken ○○○○○○  
Crafts ○○○○○○  
Drive ○○○○○○  
Etiquette ○○○○○○  
Firearms ○○○○○○  
Melee ○○○○○○  
Leadership ○○○○○○  
Performance ○○○○○○  
Stealth ○○○○○○  
Survival ○○○○○○

## Knowledges

Computer ○○○○○○  
Enigmas ○○○○○○  
Investigation ○○○○○○  
Law ○○○○○○  
Linguistics ○○○○○○  
Medicine ○○○○○○  
Occult ○○○○○○  
Politics ○○○○○○  
Rituals ○○○○○○  
Science ○○○○○○

## Backgrounds

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## Gifts

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## Gifts

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## Renown

Glory  
○○○○○○○○○○  
□□□□□□□□

Honor  
○○○○○○○○○○  
□□□□□□□□

Wisdom  
○○○○○○○○○○  
□□□□□□□□

## Rage

○○○○○○○○○○  
□□□□□□□□

## Gnosis

○○○○○○○○○○  
□□□□□□□□

## Willpower

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□□□□□□□□

Experience \_\_\_\_\_

Rank \_\_\_\_\_

## Health

		Normal	Aggravated
Bruised		<input type="checkbox"/>	<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>	<input type="checkbox"/>

# Werewolf

Homid	Glabro	Crinos	Hispo	Lupus
(No Change)	Strength (+2)    ___	Strength (+4)    ___	Strength (+3)    ___	Strength (+1)    ___
	Dexterity (+0)    ___	Dexterity (+1)    ___	Dexterity (+2)    ___	Dexterity (+2)    ___
	Stamina (+2)    ___	Stamina (+3)    ___	Stamina (+3)    ___	Stamina (+2)    ___
	Manipulation (-1)    ___	Manipulation (-3)    ___	Manipulation (-3)    ___	Manipulation (-3)    ___
	Appearance (-1)    ___	Appearance 0		
Difficulty: 6	Difficulty: 7	Difficulty: 6	Difficulty: 7	Difficulty: 6

*Incite Delirium in humans*

### Other Traits

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\_\_\_\_\_ ○○○○○

\_\_\_\_\_ ○○○○○

\_\_\_\_\_ ○○○○○

\_\_\_\_\_ ○○○○○

\_\_\_\_\_ ○○○○○

### Fetishes

Item: \_\_\_\_\_ Level \_\_\_\_\_ Gnosis \_\_\_\_\_

Power \_\_\_\_\_

Item: \_\_\_\_\_ Level \_\_\_\_\_ Gnosis \_\_\_\_\_

Power \_\_\_\_\_

Item: \_\_\_\_\_ Level \_\_\_\_\_ Gnosis \_\_\_\_\_

Power \_\_\_\_\_

Battle Scars: \_\_\_\_\_

### Rites

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\_\_\_\_\_

Metis Deformity: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_