

CJ Carcella's  
**WitchCraft**  
 Feral Character Sheet

|                            |  |             |  |
|----------------------------|--|-------------|--|
| Character Name             |  | Player Name |  |
| Covenant                   |  | Concept     |  |
| Covenant's Special Ability |  | Description |  |

| Primary Attributes (15 points) |            |             |              |            |             |
|--------------------------------|------------|-------------|--------------|------------|-------------|
| Strength                       |            |             | Intelligence |            |             |
| Dexterity                      |            |             | Perception   |            |             |
| Constitution                   |            |             | Willpower    |            |             |
|                                | Human Form | Animal Form |              | Human Form | Animal Form |

| Secondary Attributes |  |  |  |  |  |
|----------------------|--|--|--|--|--|
| Life Points          |  |  |  |  |  |
| Endurance Points     |  |  |  |  |  |
| Essence Points       |  |  |  |  |  |
| Speed                |  |  |  |  |  |

|                     |
|---------------------|
| Channeling<br>Level |
| Experience:         |

*Primary Attributes:* 1 per 1 thru lvl 5; lvl 6 @ 3 pts (8 total)  
*Life Points* = [10 + (CON+STR) x 4] + Misc    *Endurance* = 5 + (CON+STR+WILL) x 3    *Essence* = Total Primaries + Misc (+10 in Animal form)  
*Life Points in Animal Form* = [5 x (CON + STR)] + 50 (Use Attributes from the Feral's Animal Form)    *Speed* = (CON+DEX) x 2

| Qualities (15 points) |  |  |  | Drawbacks (up to 10 points) |  |  |  |
|-----------------------|--|--|--|-----------------------------|--|--|--|
|                       |  |  |  |                             |  |  |  |
|                       |  |  |  |                             |  |  |  |
|                       |  |  |  |                             |  |  |  |
|                       |  |  |  |                             |  |  |  |
|                       |  |  |  |                             |  |  |  |

| Metaphysics (25 points) |       |       |       | Skills (25 points) |       |       |       |
|-------------------------|-------|-------|-------|--------------------|-------|-------|-------|
| Power                   | Level | Power | Level | Skill              | Level | Skill | Level |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |
|                         |       |       |       |                    |       |       |       |

*Skills:* 1 per 1 thru level 5; further levels @ 3 pts each    *Special Skills:* 2 per 1 thru lvl 5, further levels @ 5 pts each    *Specialization:* costs 1 pt = +2 bonus on Task Rolls