

CJ Carella's
Witchcraft
Spirit Character Sheet

Character Name		Player Name	
Covenant		Concept	
Covenant's Special Ability		Description	

Primary Attributes (15 pts)			
Strength		Intelligence	
Dexterity		Perception	
Constitution		Willpower	

Secondary Attributes		
Vital Essence Points		
"Life Points" {Incarnated Phantasms only}		
Energy Essence Points		
Speed		

Channeling Level

Experience:

Primary Attributes: 1 per 1 thru lvl 5; lvl 6 @ 3 pts (8 total)
Vital Essence Points = 2 x (Energy Essence); "Life Points" = (Vital Essence) x 2 (Incarnated Phantasms only) Energy Essence = Sum of Primaries + Misc (+10 if Phantasm)
Speed = (CON+DEX) x 2

Qualities (20 points)				Drawbacks (up to 10 points)			

Metaphysics (20 points)				Skills (20 points)			
Power	Level	Power	Level	Skill	Level	Skill	Level

Skills: 1 per 1 thru level 5; further levels @ 3 pts each *Special Skills: 2 per 1 thru lvl 5, further levels @ 5 pts each* *Specialization: costs 1 pt = +2 bonus on Task Rolls*